125 S. Elliott Rd, Newberg
Sports Department (503) 537-2909

2009 WOMENS LEAGUE BASKETBALL

January 6, 2009

To: Potential Women's League Basketball Coaches
From: Mike Garrity, CPRD Sports Coordinator
RE: Women's League Basketball Meeting

Fees and Event Calendar have been set for Women's League Basketball, they are as follows:

Team fee - $289 per team
Player fee - $35 in district, $41 out or district

There will be an additional $100 per team league fee if all player and team fees are not paid before 2/21/9. Fees may be paid on line at **cprd.recware.com** or at the Aquatic Center, 1802 Haworth Ave, Newberg.

Each team must have a minimum of 7 players paid per roster. All players must be 16 years of age or older. If payment is made on line a team roster must still be submitted either in person or faxed (503-538-9669) prior to 2/21/9. League play is scheduled to begin the Week of 3/02/09. Player add on deadline 3/16/9.

If there is enough interest we will set up some open gym time to practice. Please let Mike Garrity (503) 537-2909 know if you are interested.

The interest indicated for open gym is for Tuesdays. The soonest we can start playing is 2/17, with games starting on 3/3, we will have the open gym on 2/17 & 2/24 from 7:00 – 9:00 pm in the Mountain View Middle school gym. If a league is not formed due to lack of teams, we will continue to have open gyms scheduled for the season if there is enough participation.

For more information or questions please call or e-mail Mike at 503-537-2909, garritm@cprdnewberg.org

Schedules/scores/standing and updated information will be posted on the CPRD website
www.cprdnewberg.org

Below is an Adult Sports Roster & League Rules.

Chehalem Park & Recreation District – Adult Sports Roster Date:_____

Preferred Classification: _____ **Competitive** _____ **Recreational (Final team placements will be made at league discretion.)**
Division: _____ **Church** _____ **Men's** _____ **Women's** _____ **Co-ed**
Sport: _____ **Softball** _____ **Basketball** _____ **Volleyball** _____ **Other**
Team Name: _____ **Coach Name/Address:** _____ **Phone:** _____
Email Address:_____

PLEASE READ THE FOLLOWING WAIVER AND COMPLETE ALL INFORMATION LISTED BELOW.

The player listed below agrees to play with the above listed team in a Chehalem Park and Recreation District Sport League. I understand that I may not play with another team in this league without a release from this contract. I agree to assume all risk of accident or injuries sustained from whatever cause in connection therewith and release the Chehalem Park and Recreation District, Oregon Recreation and Parks Association, George Fox University, and Newberg School District, and their officers, agents, and employees from any and all liability for such accident or injury. I am aware of the risk and hazards connected with the above league for which I have registered. I agree to release from liability any other School District or any other private property we may be associated with while playing a game. I agree to abide by all league and Chehalem Park and Recreation District rules. I am at least 16 years of age. Having read the above, I agree to sign below.

	Name (print)	Billing Address	Phone	Signature	Receipt #
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Revised:2/9/7

Chehalem Park and Recreation District
Adult Basketball League Rules

1. General Rule: League Rules will be governed by the National Federation of High School Association (N.F.H.S.A.) and the Chehalem Park and Recreation Adult Basketball League Policies and Rules. All policies and rules covered in the C.P.R.D. policies and rules take precedence over the N.F.H.S.A. Rulebook. The Chehalem Park and Recreation District will have the authority to make any decisions on matters not covered in these rules and reserves the right to make any change deemed necessary.
2. Entry Fees: Entry fees, Team and Individual, prescribed by C.P.R.D. shall be assessed for the operation of the League. Fees will be payable to C.P.R.D. on the prescribed registration dates set by C.P.R.D. Team fee, at least 9 individual fees with 7 completed player contracts, along with a team roster must be turned in by registration deadline, or teams may not be included in League schedule. There are two separate individual fees for in-District and out-of-District players. All managers should check before their first playing date with C.P.R.D., (537-2909), to verify that all rostered players have paid their individual fee. Games played by a team using a non-paid roster player are subject to forfeiture of those games that individual played in. Players with unpaid bills are ineligible to participate in any other C.P.R.D. sports activity until they pay past and present fees.
3. Team Rosters: Team rosters signed in player's handwriting with at least 7 eligible players must be submitted to the Chehalem Park and Recreation District during registration with team and player fees. (Sign Roster, Pay Fee, & Sign Player Contract) *Roster policies and rules:*
   A. Each Manager is responsible for his/her team's action. It is the manager's responsibility to inform and implement all league policies, regulations and pass on information to his/her players.
   B. Additional late add-on players may be added on team roster prior to the announced deadline at the League meeting.
   C. Teams losing players during the season because of injury or mitigating circumstances may replace players by applying to the League Director (Sports Coordinator) for a "hardship case consideration by replacing players on a one-for-one basis.
   D. Player Eligibility: A player may play on one team only in a C.P.R.D. basketball program. Any player caught participating on more than one team within a league may be automatically suspended and must appear before the League Director for reinstatement. Teams that knowingly allow dual participation are subject to forfeiture of games that individual played in (see Sports Manual.) A Player is committed to the first team he plays with and cannot change rosters.
   E. Managers must present lineups to scorer with first and last names well in advance of the start of the game.
   F. If a team has an ineligible player, it forfeits all games he/she played in.
   G. Each team must submit at least one manager name on the player contact and roster sheet. The person listed will be kept informed of all matters or changes relating to league play.
   H. Players must be 16 years of age. College or high school athletes may jeopardize their school eligibility by participating in Park and Recreation play.
4. Officials
   A. Officials shall be in complete charge of all games and shall have the authority to eject any player(s), spectator(s) or manager from the facility for abusive language or unsportsmanlike conduct off the playing court. (**OUT OF SIGHT AND SOUND**) THE MANAGER WILL VOICE TEAM OPINIONS ONLY.
   B. Any bodily contact or threatening gestures against any official will result in automatic dismissal from further league play. NO EXCEPTIONS. Officials have the power to forfeit any game they feel their safety is threatened. Players engaging in any fight shall be suspended from the game and may be suspended for the season.
   C. Officials for all games shall be assigned by C.P.R.D. directly or by a contract with an association. In the event that regular scheduled officials do not appear, the two managers have the privilege of agreeing upon officials selected at random; those officials selected shall be considered official and game results will stand as played. In the event officials cannot be obtained or agreed to by both managers, the game shall be postponed.

5. Player/Team Conduct: (ALL PLAYERS NEED TO KNOW THESE)
   A. Any player ejected from the game for unsportsmanlike conduct may be automatically suspended for two games. Should any player, coach, team manager, or spectator swing at another player, coach, or official during or after a game, the guilty party shall be suspended from the League and any C.P.R.D. sponsored or Co-sponsored program for at least one complete year (See Sport Manual).
   B. Team managers are responsible for the conduct of their players and spectators on and off the court.
   C. Use of alcoholic beverages and/or tobacco products by managers or players will not be permitted in the gym or on a school campus. Players under the influence of alcohol or an illegal substance will not be permitted to participate in league play.
   D. Players who stay in the bleachers and surrounding area before and after a game and subject the officials to ridicule or verbal abuse will be suspended for two (2) games. It may result in team suspension for the remainder of the season. (See Sport Manual)
   E. No player or manager shall be guilty of any abusive verbal attach, use of profane, obscene or vulgar language or objectionable demonstration of dissent or any unnecessary rough tactics in the play of the game against the body and the person of an opposing player, officials, or scorekeepers Players or managers will be suspended for two (2) games. (See Sport Manual.)
   F. No player shall discuss with an official in any manner, the decision reached by such official with the exception of the team manager. The team manager may ask for clarification of rule interpretations and information on technical foul infractions and ejection only. The information will be limited to who committed the infraction and what the infraction was (ex. unsportsmanlike conduct, slapping the backboard, etc.) No further dialogue or explanation will be required by the officials and, again, this only to the manager on request. Team members are reminded to remain on the bench to insure safety and non-interference with play. Officials shall give one team warning. Should players or managers not adhere to warning, the player or manager will be suspended from further play.
   G. Any player who throws a ball in a flagrant manner will be automatically ejected from the game.
   H. Anyone who receives two conduct technical fouls in one game will face ejection for the remainder of the game and the following league game; an additional game for excessiveness. Three technical fouls of any kind and player will be ejected from the game immediately and the following league game. Any player receiving their third technical in the season will be suspended for the remainder of that game and the following league game.
   I. Teams with spectators under 10 years of age must have a designated parent to supervise them. All spectators are to remain seated. No part of the school building is available for children of any age to play during adult basketball league play. Teams will be given one warning for unsupervised children. The second time this occurs, a technical foul for delay of game will be assessed to the children's particular team. Teams arriving early with unsupervised children will face a warning and possible technical foul for the second infraction before their game begins. This rule also applies to players shooting at side baskets and disrupting scheduled games.

6. Forfeited Games:
   A. A team not having at least (4) eligible players on the court ready to play at scheduled time will forfeit the game. If a team has four (4) players at game time, the game must start, or as soon as the fourth player arrives. There will be a 10-minute grace period for the first game of the night only. This 10-minute period, if used, will be deducted from the game time of first half. Regular posted time limit is in effect.
   B. The game may be forfeited if one team fails to resume play within two (2) minutes after official has called for resumption of play.
   C. If any rule is willfully violated after fair warning from official the game is forfeited.
   D. Game shall be forfeited if order for removal of a player or coach is not carried out within two minutes. (Out of sight, out of sound)
   E. The fourth (4) conduct technical foul in any game by any combination of team players will result in an immediate forfeited game by the team with the fouls.
7. Equipment:
   A. Game ball is provided by the teams. This is any ball agreed to by both managers.
   B. Every player must have an identification number not less than four (4) inches high on the back of his shirt. All shirts must be the same color.
   C. Loose balls, equipment and apparel of all kinds must be kept out off the court of play during games. Each team is responsible for maintaining its own bench area.
8. Protest:
   A. Protests will not be allowed on rule interpretation or judgments at any time during or after a game.
   B. Protest on ineligible players must be made within 24 hours after the player competes in writing to the League Director. Protesting team must gather all facts on ineligible player(s).
   C. The League Director will have final judgment on all protests.
9. Special Rules:
   A. All Men's City League games shall consist of two (2) twenty-two (22) minute halves and Church League (2) twenty (20) minute halves, of a continuous running clock, except for time outs, injuries, two and three-shot shooting fouls, and the last two (2) minutes of the game, if the losing team is within ten (10) points. Three (3) minutes between halves. .
   B. Each team may have two, 30-second time outs per half only.
   C. Team Fouls: On the seventh (7) team foul in each half, the Bonus Rule will be in effect, and on the tenth (10) team foul, the Double Bonus Rule will be in effect.
   D. If the game is tied after regulation play, there will be a three (3) minute overtime period. The overtime period will have a continuously running clock except for the last minute of the overtime, which will be regular stop time. Each team receives one time out plus any it may have left over from the second half.
   E. Dunking the basketball or hanging on the rim is not allowed before, during, or after the game. Penalty is unsportsmanlike technical foul, that night or at the next game. Players who dunk or hang on the rim before, during, or after the game after receiving a foul will be ejected from the game and the league immediately. If damage to the goal results, the responsible player must reimburse the District for damage
   F. Technical Fouls: The opposing team will automatically receive 2 points, and possession of the ball to be thrown it at the closest out of bounds. (There will be no free throws shot, and the clock will not stop).

10. Play-offs/Standings:
    A. Play-offs will begin at the conclusion of the regular season. Teams may play on other nights than their designated City League night during the play-offs.
    B. Division standings will be determined by a point system of:
        1. Win.....2 points
        2. Tie.....1 point
        3. Loss.....0 points
        4. Forfeits.…-1 point
    C. Ties in the standings will be broken by the following system:
        1. Two Teams
        2. Head to head record with tied teams.
        3. Flip of the coin.
        4. Three or More Teams
        5. Head to Head (best won-lost-tied record in games among teams).
        6. Flip of the coin.

    Note: If two teams remain tied after a third team is eliminated, tiebreaker reverts to Step 1 of two-team format.